Amendments to the Claims:

1. (Currently Amended) A method, comprising:

receiving an input signal associated with an actuation of one of a plurality of **[[a]]** user-interface ~~member~~ members on a first handheld communication device;

~~determining~~ assigning a haptic code associated with the actuation; ~~and~~

including the haptic code in an output signal; and

sending the output signal **[[to]]** from a second handheld communication device remote from the first handheld communication device, with said actuation occurring in response to said haptic code being received by the first handheld device.

2. (Canceled)

3. (Currently Amended) The method of claim 1 ~~further comprising including~~ wherein sending further includes providing in the output signal at least one of a message, a video image, and a graphical feature.

4. (Currently Amended) The method of claim 1 wherein the haptic code is ~~determined based on~~ associated with a predetermined scheme.

5. (Currently Amended) The method of claim 1 wherein receiving further includes defining the one of the user-interface ~~member includes~~ members to include at least one of a key, a button, a key pad, a direction pad, a touch screen, a scroll wheel, a mini-joystick, a trackball, and a knob.

6. (Currently Amended) A method, comprising:

receiving an input signal at a first handheld communication device, said first handheld communication device including a plurality of user-interface members;

outputting a request from **[[a]]** the first handheld communication device, the request ~~relating to a contact by a user or an input device, with a user-interface member coupled to a second handheld communication device~~ providing a perceivable stimuli by a user of the first handheld communication device, with the stimuli identifying a subset of the plurality of user-interface members; and

providing a control signal ~~associated with the contact~~ to an actuator ~~coupled to the second handheld communication device, the control signal configured to cause the actuator~~ to ~~output~~ generate a haptic effect associated with the input signal ~~upon a user's contacting~~ in response to the user touching the ~~user-interface member~~ subset.

7. (Currently Amended) The method of claim 6 further comprising extracting information corresponding to the **[[a]]** haptic **[[code]]** effect from the input signal~~, the control signal being based at least in part on the haptic code~~.

8. (Original) The method of claim 6 further comprising causing a content of the input signal to be displayed, the content includes at least one of a message, a video image, and a graphical feature.

9. (Original) The method of claim 6 wherein the user-interface member includes one of a key, a button, a key pad, a direction pad, a touch screen, a scroll wheel, a mini-joystick, a trackball, and a knob.

10. (Currently Amended) A computer-readable medium on which is encoded program code, comprising:

program code for receiving an input signal associated with an actuation of one of a plurality of **[[a]]** user-interface ~~member~~ members on a first handheld communication device;

program code for ~~determining~~ assigning a haptic code associated with the actuation;

program code for including the haptic code in an output signal; and

program code for sending the output signal **[[to]]** from a second handheld communication device remote from the first handheld communication device, with said actuation occurring in response to said haptic code.

11. (Canceled)

12. (Original) The computer-readable medium of claim 10 further comprising program code for including in the output signal at least one of a message, a video image, and a graphical feature.

13. (Currently Amended) The computer-readable medium of claim 10 further comprising program code for ~~determining~~ associating the haptic code ~~based on~~ with a predetermined scheme.

14. (Canceled)

15. (Canceled)

16. (Canceled)

17. (Canceled)

18. (Canceled)

19. (Currently Amended) An ~~apparatus~~ handheld communication device comprising:

a body;

a plurality of user-interface ~~member~~ members coupled to **[[a]]** the body ~~of a first handheld communication device~~;

a processor in data communication with the plurality of user-interface members;

an actuator coupled to the **[[body]]** a subset of the plurality of user-interface members and in data communication with the processor; and

a memory in data communication with the processor, the memory storing program code executable by the processor, including:

program code for ~~receiving an input signal associated with an actuation of~~ producing a haptic stimuli with the ~~user-interface member~~ subset;

program code for ~~determining~~ associating a haptic code ~~associated~~ with the ~~actuation~~ haptic stimuli;

~~program code for including the haptic code in an output signal; and~~

program code for ~~sending the output signal to a second handheld communication device remote from the first handheld communication device~~ receiving an input signal including information corresponding to the haptic code.

20. (Canceled)

21. (Currently Amended) The ~~apparatus~~ device of claim 19 ~~wherein the handheld communication device includes~~ is one of a cellular phone, a satellite phone, a cordless phone, a personal digital assistant, a pager, a two-way radio, a portable computer, a game console controller, a personal gaming device, and an MP3 player.

22. (Currently Amended) The ~~apparatus~~ device of claim 19 wherein the plurality of user-interface ~~member~~ members includes at least one of a key, a button, a key pad, a direction pad, a touch screen, a scroll wheel, a mini-joystick, a trackball, and a knob.

23. (Currently Amended) The ~~apparatus~~ device of claim 19 wherein the memory further stores program code for sending the output signal to a remote handheld communication device.

24. (Currently Amended) The ~~apparatus~~ device of claim 19 wherein the memory further stores program code for including in the output signal at least one of a message, a video image, and a graphical feature.

25. (Currently Amended) The ~~apparatus~~ device of claim 19 wherein the ~~user-interface member is one of a plurality of user-interface members coupled to the body, the~~ memory further ~~storing~~ stores a plurality of haptic codes, each associated with one of the plurality of user-interface members according to a predetermined scheme.

26. (Currently Amended) ~~The apparatus~~A handheld communication device, comprising:

a body;

a user-interface member coupled to **[[a]]** the body ~~of a handheld communication device~~;

a processor in data communication with the user-interface member;

an actuator coupled to the **[[body]]** user-interface member and in data communication with the processor; and

a memory in data communication with the processor, the memory storing program code executable by the processor, including:

program code for receiving an input signal;

program code for outputting a request from the handheld communication device~~,~~ ~~the request relating to a contact by a user or an input device, with the user-interface member~~ to provide a perceivable stimuli by a user of the second handheld communication device, with the stimuli indicating that said user is to touch the user-interface member; and

program code for providing a control signal ~~associated with the contact to the actuator, the control signal configured~~ to cause the actuator to ~~output~~ produce a haptic ~~effect associated with the input signal~~ stimuli using the user-interface member.

27. (Canceled)

28. (Currently Amended) The ~~apparatus~~ device of claim 26 ~~wherein the handheld communication device includes~~ is one of a cellular phone, a satellite phone, a cordless phone, a personal digital assistant, a pager, a two-way radio, a portable computer, a game console controller, a personal gaming device, and an MP3 player.

29. (Currently Amended) The ~~apparatus~~ device of claim 26 wherein the user-interface member includes at least one of a key, a button, a key pad, a direction pad, a touch screen, a scroll wheel, a mini-joystick, a trackball, and a knob.

30. (Currently Amended) The ~~apparatus~~ device of claim 26 wherein the memory further stores program code for extracting **[[a]]** information corresponding to the haptic **[[code]]** stimuli from the input signal~~, the control signal being based at least in part on the haptic code~~.

31. (Currently Amended) The ~~apparatus~~ device of claim 26 further comprising a display device in communication with the processor, the memory further storing program code for causing ~~a content of the input signal to be displayed, the content includes at least one of a message, a video image, and a graphical feature~~ the display device to produce the perceivable stimuli.